



XIAO MENG

CONTACT

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ABOUT

Turning a 2D drawing into a 3D model is my passion for becoming a toy designer. To me, a toy is not only an object but also can bring you lots of joy and make your childhood vibrant and colorful. Therefore, I want to be a toy designer who can bring happiness in childhood to children.

SKILLS



CORE QUALIFICATIONS

Character Design
3D Modeling
Color Palette Picking
Teamwork

LANGUAGE

Chinese (Native)
English (Fluent)

EDUCATION

OTIS COLLEGE OF ART AND DESIGN

9045 Lincoln Blvd, Los Angeles, CA 90045
2016-2020
BFA. Toy Design

ACADEMY OF ART UNIVERSITY

San Francisco, CA
2021-Present
MFA. Graphic Design

SCHOLARSHIP

Otis Presidential Scholarship Aug 2016 - May 2020

EXPERIENCES

PawPaw Planeto Dec. 2021 - Present

Graphic Designer

In charge of creating product display graphics, logos, and promotional posters.

Kaiqi Group Co., Ltd. Sep. 2020 - Oct. 2021

Working Remotely

Communicate with Design Director to provide ideas and sketches of Non-powered Play Equipment. Then turning 2D drawings into 3D Model.

Upwork Jun. 2020 - Present

Working Remotely

Work with different customer groups and accomplish diverse tasks.

Pet Party Studio May. 2020 - Aug. 2020

Working Remotely

Responsible for creating a unique mermaids brand of plush toys for pets and create a new logo for the whole brand.

Viva Photo Studio Nov. 2015 - Jan. 2016

Internship

Create the imaginative unique layouts to help the photographer showcase family, wedding, babies, and student photography.